

# Lecture 2 – Pumping lemma, Equivalent and Minimal Representations

NTIN071 Automata and Grammars

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Spring 2026

*\* Adapted from the Czech-lecture slides by Marta Vomlelová with gratitude.  
The translation, some modifications, and all errors are mine.*

# Recap of Lecture 1

- **Deterministic Finite Automaton (DFA)**:  $A = (Q, \Sigma, \delta, q_0, F)$
- Extended transition function  $\delta^*$
- The language **recognized** by the DFA  $A$  is the language

$$L(A) = \{w \in \Sigma^* \mid \delta^*(q_0, w) \in F\}$$

- Languages recognized by some DFA are called **regular**
- Finite automata encode only finite information, but can recognize infinite languages
- Product automaton, intersection of reg. languages is regular
- **Myhill–Nerode theorem** (DFAs  $\leftrightarrow$  right congruences of  $\Sigma^*$  of finite index where  $L$  is a union of classes)

## 1.4 Pumping Lemma

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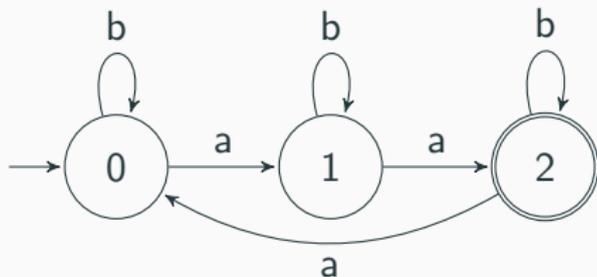
## Recall: A language that is not regular

### Example

$L = \{0^n1^n \mid n \geq 0\}$  is not regular.

- **Intuition:** the automaton cannot 'remember' arbitrarily large  $n$  using only finitely many states
- **Formalization:** Myhill-Nerode theorem, or Pumping lemma

## Illustration: a regular language



**Idea:** Computation as a walk on the state diagram. Is there a loop?

- $abbbba = a(b)bbba$ ; for all  $k \geq 0$  we have  $a(b)^k bbba \in L(A)$
- $aaaaba = (aaa)aba$ ; for all  $k \geq 0$  we have  $(aaa)^i aba \in L(A)$
- $aa$  cannot be pumped but it is too short:  $|aa| < n = 3$

# Pumping lemma

## Theorem (Pumping Lemma For Regular Languages)

*Let  $L$  be a regular language. Then there exists a constant  $n \in \mathbb{N}$  (which depends on  $L$ ) such that for every string  $w \in L$  such that  $|w| \geq n$ , we can break  $w$  into three strings,  $w = xyz$ , such that:*

- $y \neq \epsilon$ .
- $|xy| \leq n$ .
- For all  $k \geq 0$ , the string  $xy^kz$  is also in  $L$ .

**Proof idea:** The constant  $n$  is the number of states. Reading a word corresponds to a walk on the state diagram. Using the Pigeonhole principle, for long enough words we visit some state twice. The part of the walk between the first and second visit can be repeated (or skipped for  $k = 0$ ).

## Proof of the Pumping lemma

Suppose  $L$  is regular, then  $L = L(A)$  for some DFA  $A$  with  $n$  states.

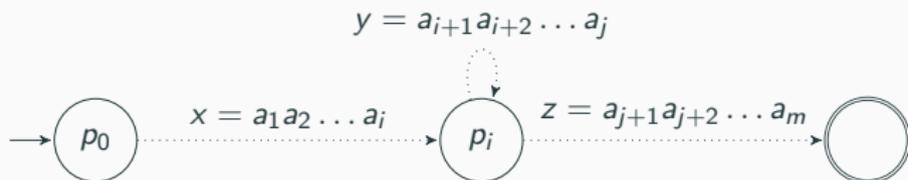
Take any word  $w \in L$ ,  $w = a_1 a_2 \dots a_m$  of length  $m \geq n$ ,  $a_i \in \Sigma$ .

Define  $\forall i \ p_i = \delta^*(q_0, a_1 a_2 \dots a_i)$ . Note  $p_0 = q_0$ .

We have  $n + 1$   $p_i$ 's and  $n$  states, therefore there are  $i, j$  such that  $0 \leq i < j \leq n : p_i = p_j$ .

Define:  $x = a_1 a_2 \dots a_i$ ,  $y = a_{i+1} a_{i+2} \dots a_j$ ,  $z = a_{j+1} a_{j+2} \dots a_m$ .

Note  $w = xyz$ .



The loop above  $p_i$  can be repeated any number of times and the input is also accepted.

## Application: proving nonregularity [an adversarial game]

### Example

The language  $L_{eq} = \{w; |w|_0 = |w|_1\}$  of all strings with an equal number of 0's and 1's is not a regular language.

### Proof.

Suppose for contradiction that  $L_{eq}$  is regular. Take  $n$  from the pumping lemma.

- Pick  $w = 0^n 1^n \in L_{eq}$ .
- Break  $w = xyz$  as in the pumping lemma,  $y \neq \epsilon$ ,  $|xy| \leq n$ .
- Since  $|xy| \leq n$  and it's at the beginning of  $w$ , it has only 0's.
- The pumping lemma says:  $xz \in L_{eq}$  (for  $k = 0$ ). However, it has less 0's and the same  $\#$  of 1's as  $w$  so it's not in  $L_{eq}$ .  $\square$

## More applications

### Example

The language  $L = \{0^i 1^i; i \geq 0\}$  is not regular. (Same proof as the previous example.)

### Example

The language  $L_{pr}$  of all prime-length strings of 1's is not regular.

### Proof.

Suppose it were. Take the constant  $n$  from the pumping lemma.

- Consider some prime  $p \geq n + 2$ , let  $w = 1^p$ .
- Break  $w = xyz$  by the PL, let  $|y| = m$ . Then  $|xz| = p - m$ .
- By the PL,  $xy^{p-m}z \in L_{pr}$ . But  $|xy^{p-m}z| = |xz| + (p - m)|y| = p - m + (p - m)m = (m + 1)(p - m)$  which is not a prime (none of two factors are 1).  $\square$

# Not a characterization of regular languages!

The Pumping Lemma is not a **characterization** of regular languages. (It is only an implication, not an equivalence.)

## Example (Nonregular language that can be 'pumped')

The language  $L = \{u \in \{a, b, c\}^* \mid u = a^+b^ic^i \text{ or } u = b^ic^j\}$  is not regular but the first symbol can be always pumped.

( $a^+$  means at least one  $a$ , notation from regular expressions)

Why? Use the **Myhill–Nerode theorem** which is a characterization or alternatively, 'Pumping Lemma with **pumping near the end**'.

## Exercise

State and prove a pumping lemma with pumping near the end.

## **1.5 Equivalent and Minimal Representations**

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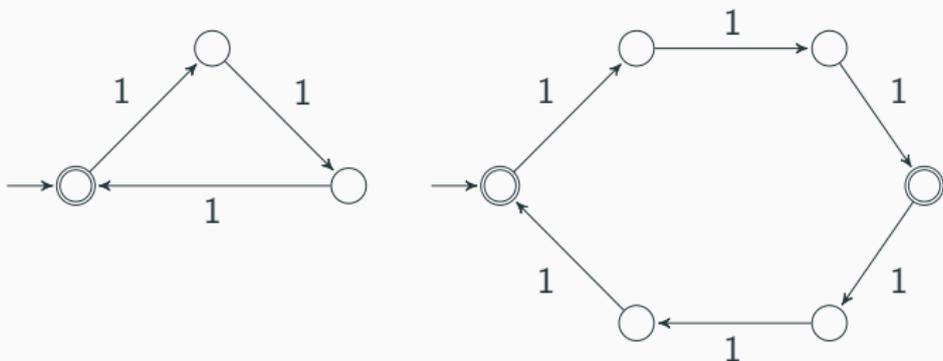
# Equivalent automata

## Definition

Finite automata  $A, B$  are **equivalent** iff they recognize the same language, that is  $L(A) = L(B)$ .

## Example

$L = \{w \in \{1\}^* \mid |w| = 3k \text{ for some } k \geq 0\}$



# Automata homomorphism

## Definition

Let  $A_1, A_2$  be DFAs. A surjective mapping  $h : Q_1 \rightarrow Q_2$  is an **(automata) homomorphism**, if it satisfies:

- $h(\delta_1(q, x)) = \delta_2(h(q), x)$
- $h(q_{0_1}) = q_{0_2}$
- $q \in F_1 \Leftrightarrow h(q) \in F_2$

A bijective homomorphism is called an **isomorphism**.

(Isomorphic automata only differ by the 'names' of the states.)

## Theorem (Automata Equivalence Theorem)

*Let  $A_1, A_2$  be DFAs. If there exists a homomorphism from  $A_1$  to  $A_2$ , then  $A_1$  and  $A_2$  are equivalent.*

**NB:** The converse does not hold ( $A_2 \not\sim A_1$  in our example)

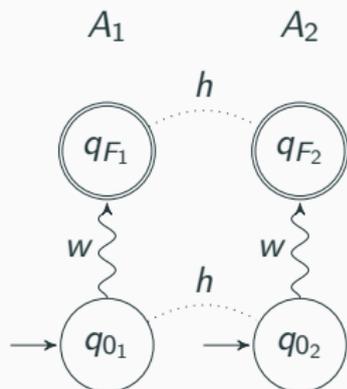
## The proof: map computation to computation

For any  $w \in \Sigma^*$ ,  $q \in Q_1$ , we can prove by finite induction that

$$h(\delta_1^*(q, w)) = \delta_2^*(h(q), w)$$

Then the following holds:

$$\begin{aligned}w \in L(A_1) &\Leftrightarrow \delta_1^*(q_{0_1}, w) \in F_1 \\&\Leftrightarrow h(\delta_1^*(q_{0_1}, w)) \in F_2 \\&\Leftrightarrow \delta_2^*(h(q_{0_1}), w) \in F_2 \\&\Leftrightarrow \delta_2^*(q_{0_2}, w) \in F_2 \\&\Leftrightarrow w \in L(A_2)\end{aligned}$$



□

## Reducing automata

The smallest DFA recognizing a given language?

Start with any DFA.

Two steps:

- remove **unreachable** states
- merge **equivalent (indistinguishable)** states

The reduced DFA is unique (up to automata isomorphism).

## (Un)reachable states

### Definition (Reachable states)

Let's have a DFA  $A = (Q, \Sigma, \delta, q_0, F)$  and  $q \in Q$ . The state  $q$  is **reachable** iff there exists  $w \in \Sigma^*$  such that  $\delta^*(q_0, w) = q$ .

### Algorithm (Reachable States – BFS on the state diagram)

- set  $M_0 = \{q_0\}$
- repeat  $M_{i+1} = M_i \cup \{q \in Q \mid (\exists p \in M_i, \exists x \in \Sigma) \delta(p, x) = q\}$
- until  $M_{i+1} = M_i$
- return  $M_i$

### Proof of correctness and completeness.

**Correctness:**  $M_0 \subseteq M_1 \subseteq \dots \subseteq Q$  and consist of reachable states.

**Completeness:** Let  $q$  be reachable. Let  $w = x_1 \dots x_n$  be shortest such that  $\delta^*(q_0, x_1 \dots x_n) = q$ . As  $\delta^*(q_0, x_1 \dots x_i) \in M_i \setminus M_{i-1}$  we get  $\delta^*(q_0, x_1 \dots x_n) = q \in M_n$ . □

# (In)distinguishable states

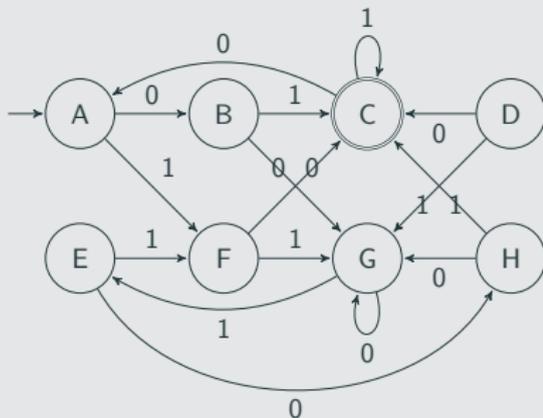
## Definition (State equivalence)

States  $p, q \in Q$  of a DFA  $A$  are **equivalent (indistinguishable)**, if for all words  $w$ :  $\delta^*(p, w) \in F \Leftrightarrow \delta^*(q, w) \in F$

## Observation

*State equivalence is indeed reflexive, symmetric and transitive.*

## Example



C, G distinguishable,  $\delta^*(C, \epsilon) \in F$ ,  
 $\delta^*(G, \epsilon) \notin F$

A, G too:  $\delta^*(A, 01) = C$  accepting,  
 $\delta^*(G, 01) = E$  not accepting.

A, E equivalent (for  $\epsilon$ ,  $1^*$  obvious, 0  
goes to non-accepting, 01 & 00  
meet in the same state)

# Recognizing state equivalence

Distinguish accepting from nonaccepting. Then go backwards.

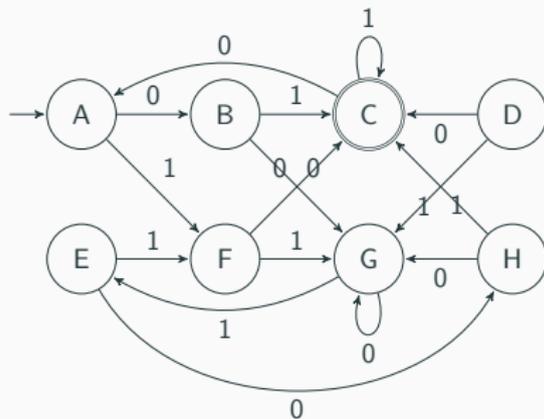
## Algorithm (Finding distinguishable states in a DFA)

- *Basis:* If  $p \in F$  is accepting and  $q \notin F$  is not, the pair  $\{p, q\}$  is distinguishable.
- *Induction:* Let  $p, q \in Q$  and  $a \in \Sigma$ . If  $r = \delta(p, a)$  and  $s = \delta(q, a)$  are distinguishable, then so are  $p$  and  $q$ . (Repeat until no newly distinguished pair.)

## Example 1/4

### 1. Accepting vs. non-accepting

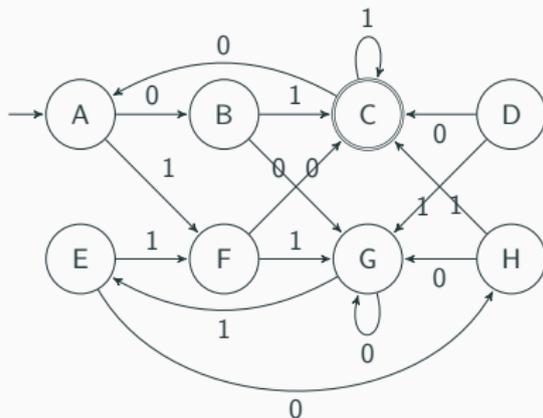
B	_____						
C	_____	×	×				
D	_____			×			
E	_____			×			
F	_____			×			
G	_____			×			
H	_____			×			
	A B C D E F G						



## Example 2/4

2.  $\delta(q, 1) \in \mathcal{F}$  for  $q \in \{B, C, H\}$

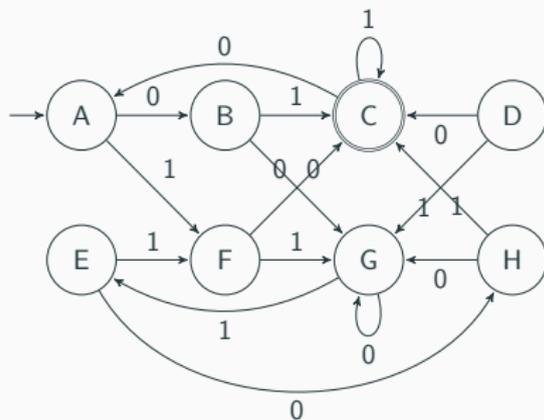
B	✗						
C	✗	✗					
D		✗	✗				
E		✗	✗				
F		✗	✗				
G		✗	✗				
H	✗		✗	✗	✗	✗	
	A	B	C	D	E	F	G



# Example 3/4

3.  $\delta(q, 0) \in \mathcal{F}$  for  $q \in \{D, F\}$

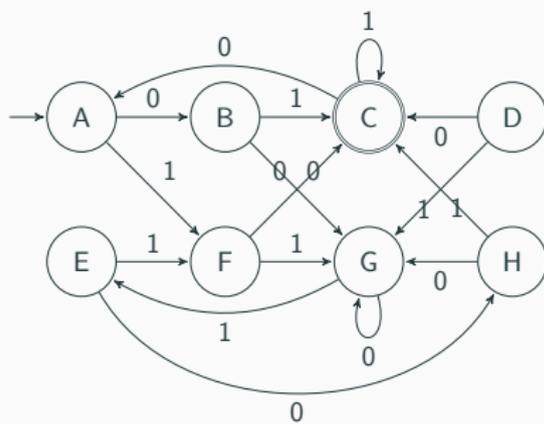
B	×						
C	×	×					
D	×	×	×				
E		×	×	×	×		
F	×	×	×			×	
G		×	×	×		×	
H	×		×	×	×	×	×
	A	B	C	D	E	F	G



## Example 4/4

4.  $B$  and  $G$  are distinguishable,  
 $\delta(A, 0) = B$ ,  $\delta(G, 0) = G$ ,  
 therefore  $A, G$  are  
 distinguishable. Similarly,  $\delta(*, 0)$   
 for  $E, G$  goes to distinguishable  
 states  $H, G$ .

B	×						
C	×	×					
D	×	×	×				
E		×	×	×			
F	×	×	×		×		
G	×	×	×	×	×	×	×
H	×		×	×	×	×	×
	A	B	C	D	E	F	G



Equivalent pairs:

$(A, E)$ ,  $(B, H)$ ,  $(D, F)$

## Theorem

*A pair of states is not distinguished by the algorithm, if and only if the states are equivalent.*

## Proof.

⇐ Clearly, only distinguishable pairs are distinguished.

⇒ Induction on the length of a shortest distinguishing word. If  $p, q$  are distinguished by  $w = \epsilon$ , then the algorithm distinguishes them. Now let  $w = a_1 \dots a_k$ . By induction,  $r = \delta(p, a_1)$  and  $s = \delta(q, a_1)$  are distinguished by the algorithm. But then the algorithm distinguishes  $p, q$  in the next round (following  $a_1$ -transitions backwards). □

# Complexity

The time complexity is polynomial in the number of states  $n$ .

- In one iteration, we consider all pairs, that is  $O(n^2)$ .
- In each iteration we add a cross, that means no more than  $O(n^2)$  iterations.
- Together,  $O(n^4)$ .

The algorithm may be sped up to  $O(n^2)$  by memorizing states that depend on the pair  $\{r, s\}$  and following the list backwards.

## Exercise

- Describe the  $O(n^2)$  algorithm hinted above.
- The algorithm can also compute, for each distinguishable pair, the shortest word distinguishing that pair.

## Application: testing equality of regular languages

- regular languages  $L, M$  are given by some representations
- from those construct DFA  $A_L, A_M$  recognizing  $L, M$
- we can assume  $Q_L \cap Q_M = \emptyset$  (otherwise rename the states)
- run the following algorithm:

### Algorithm (Testing equivalence of automata)

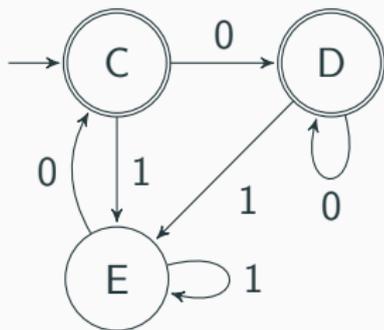
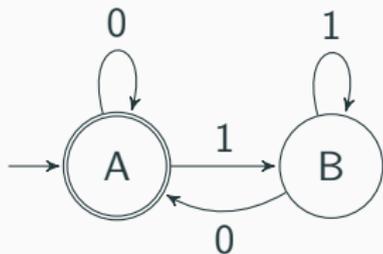
- Construct a DFA  $B = (Q_L \cup Q_M, \Sigma, \delta_L \cup \delta_M, q_{0L}, F_L \cup F_M)$  as a union of states and transitions; select one (any) initial state.
- Test if  $q_{0L}$  and  $q_{0M}$  are equivalent. (The automata are equivalent iff their initial states are equivalent in  $B$ .)

**NB:** Renaming states gives an isomorphic (hence equivalent) automaton. So we can always assume disjoint states. Alternatively, we can use disjoint union:  $Q_B = Q_L \dot{\cup} Q_M = Q_L \times \{0\} \cup Q_M \times \{1\}$ .

# Example

## Example

Two different DFAs recognizing  $L = \{\epsilon\} \cup \{w0 \mid w \in \{0, 1\}^*\}$ .



B	_____			
	x			
C		_____		
		x		
D		_____		
		x		
E	x		x	x
	A	B	C	D

# Reduced automaton

## Definition (Reduced DFA)

A DFA  $A$  is **reduced** iff all states are reachable and any two distinct states are distinguishable. A **reduct** of a DFA  $B$  is a reduced DFA equivalent to  $B$ .

Recall that  $\delta$  is total. The definition implies that there is at most one **fail** state (a state from which no final states can be reached).

## Theorem (DFA minimization)

- (i) *Any two equivalent reduced automata are isomorphic.*
- (ii) *Any DFA has a unique reduct (up to automata isomorphism).*

## Proof.

- (i) Any  $q \in Q_1$  is reachable. Find a word  $w$  s.t.  $q = \delta_1^*(q_{0_1}, w)$ . Define  $h(q) = \delta_2^*(q_{0_2}, w)$ . Check that  $h$  is an isomorphism.
- (ii) The construction described on the next slide works. □

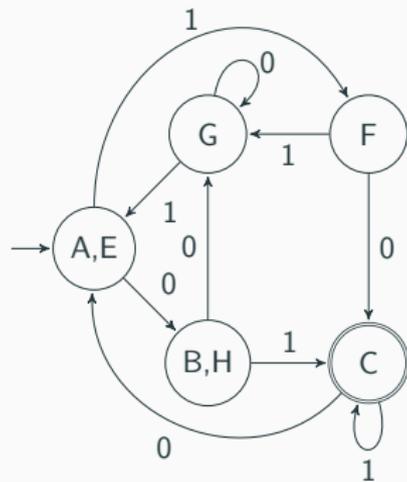
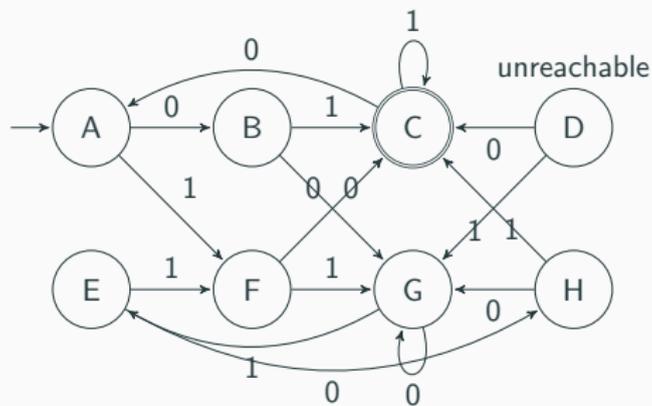
## Algorithm: constructing the reduct

**input:** a DFA  $A$

**output:** a DFA  $B$  which is the reduct of  $A$

1. eliminate from  $A$  all unreachable states
2. find the indistinguishability partition on the remaining states
3. construct the reduct  $B$ :
  - $Q_B$  are the equivalence classes
  - $q_{0_B}$  is the class containing the initial state of  $A$
  - final states  $F_B$  are the classes containing some state from  $F_A$
  - the **transition function**: for any  $a \in \Sigma$  and  $S \in Q_B$  choose arbitrary  $q \in S$  and define  $\delta_B(S, a) = [\delta_A(q, a)]$ , i.e., the class containing  $\delta_A(q, a) \in Q_A$ ; note that this class is the same for any choice of  $q \in S$  since they are all equivalent

# Example



B	<u>×</u>					
C	×	×				
E	×		×			
F	×	×	×	×		
G	×	×	×	×	×	
H	×		×	×	×	×
	A	B	C	E	F	G

Equivalence classes:

$\{A, E\}, \{B, H\}, \{C\}, \{F\}, \{G\}$

## Summary of Lecture 2

- Pumping lemma for regular languages (prove nonregularity)
- PL not a characterization, some nonregular can be pumped
- Equivalent automata (recognize the same language), automata homomorphism (implies automata equivalence).
- Finding reachable states: BFS on the state diagram
- Finding equivalent (indistinguishable) states: a table-filling algorithm
- Testing equivalence of DFAs, equality of regular languages
- Reduced (minimum-state) DFA, an algorithm to reduce a given DFA (using the equivalent states algorithm)